Section 1: Team Name and Mission

This team shall be known by the name of “Kickin It”

The team's mission is to deliver a mobile application for Aziz Makhani's Soccer Rules game.

Section 2: Membership

Team Kickin It is composed of Coleman Beasley and David Wells. Others may not join the team. Members may leave or be removed by the team by the team mentor (Bruce Bolden) upon agreement by the remaining members.

Members of this team shall be responsible to....

Section 3: Role and Responsibilities

3a. Client Liaison: Coleman Beasley

The client liaison will communicate with the client on behalf of the team. He will report any of the client's communications to the team as well.

All other roles will be filled on an as-needed basis.

Section 4: Team Relationships

In order to preserve a good working relationship within the team, team members will strive to:

* communicate frequently
* use constructive criticism when critiquing others' work
* addressing conflicts as soon as possible
* respect others' ideas and contributions

Section 5: Joint Work

5a. Purposes of Joint Work

Team members will work together to establish collective goals and to produce decisions and work products that advance team work products that advance teamwork and project success. When working together, members will

* work towards stated milestones/goals

5b. Team Meetings

Team meetings are to be held on Tuesdays at 3:30 pm and Fridays at 12:30 pm. Extra sessions will be held as needed and agreed upon by both team members.

Section 6: Individual Work

Work assignments will be discussed and divided at the meeting based on the discussions between the team members. Assignments will be:

* documented
* merged to main branch only when compilable and compatible with the rest of the program
* conform to coding guidelines

Section 7: Documentation and Communication

7a. Documentation

Team members will maintain the following records of their work in their logbooks:

* design notes

7b. Communication among Members

Team members will keep one another informed about:

* code changes
* design changes
* time restrictions/conflicts
* travel

7c. Outside stakeholders (Bruce Bolden, Aziz Makhani) will be kept informed about milestones and milestone progress. If any serious issues arise, Bruce Bolden will be consulted before bringing the issue to the client.

Section 8: Ownership of Team Assets

Section 9: Conflict Resolution

Kickin It will strive to resolve conflicts quickly and to the satisfaction of all parties involved. To accomplish this, team members will:

* address conflicts before they become hindrances to performance
* address teammates in a respectful manner
* report unresolvable conflicts to mentor

Section 10: Amendments

Amendments to this contract must be made with the approval of all members of the team. The amended contract must be distributed to all team members and approved by the mentor before taking effect.

Section 11: Affirmation of Compliance

We, the undersigned members, affirm that we have established this contract with input and consensus of all members. By our signatures, we commit to compliance with the contract for the benefit of all members and the team as a whole.

Name Signature Date

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